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Dark Conspiracy, published by **GDW Game Designers' Workshop**, transports players to a dark near future as ancient horrors stalk the Earth. The first edition series consists of the 350 page core rules, ten adventures and sourcebooks, and the **Minion Hunter** boardgame. The game system was also supported with more than 24 articles and adventures in Challenge Magazine. There's more about the game system in the **Guide to Dark Conspiracy**.

Don't miss the **DC Horror Video** they (**GDW**) produced to promote the system.

Dark Conspiracy used the **GDW House Rules** system (making it rules-compatible with **Twilight: 2000** version 2.2 and **Traveller: The New Era**).

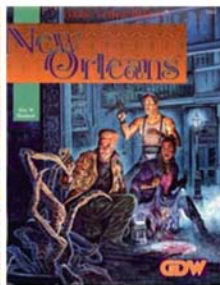
The **Dark Conspiracy** system reappeared as **Dark Conspiracy 2nd Edition** with substantial improvements and upgrades.



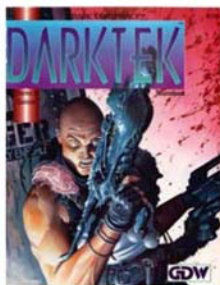
Core Rules



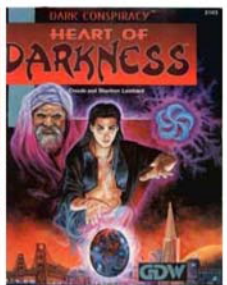
PC Booster



New Orleans



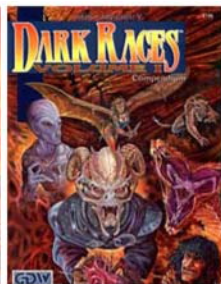
Dark Tek



Heart of Darkness



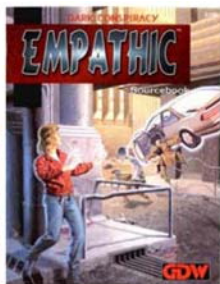
Hells Gate



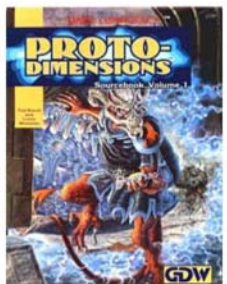
Dark Races



Among The Dead



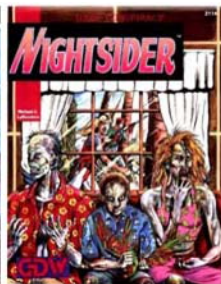
Empathic Sourcebook



Proto Dimensions



Ice Daemon



Night Sider



Minion Hunter



Minion Nation



The Headers of DC1

Far Future Enterprises, 1418 N Clinton Blvd, Bloomington, IL 61701 USA.
Email: farfuture@gmail.com.

This CDROM is available through www.farfuture.net.
Individual books are available through www.drivethruRPG.com

The **Dark Conspiracy** 1st edition CDROM includes the complete first edition canon materials for **Dark Conspiracy**, including **Challenge Magazine** articles, the **Lost Video**, and the boardgame **Minion Hunter**. It does not include the three Michael Stackpole novels (as he holds those rights personally).

This disk is available through

www.farfuture.net

Most individual books in the system are available through

www.drivethrurpg.com